

FEIST HUNT SCORECARD



Cast Number

Club Name

Date

Deadline

Returned

☐ Hunt #1

☐ Hunt #2

☐ 60 Min

☐ 90 Min

☐ 120 Min

Judge

CW Score

Squirrels Scored

CW Dog

Entry #

Judge's Signature

Dog A

Entry #

	Tree Points			+ Points	- Points	Score
1.						
2.						
3.						
4.						
5.						
6.						
7.						
8.						

Dog B

Entry #

	Tree Points			+ Points	- Points	Score
1.						
2.						
3.						
4.						
5.						
6.						
7.						
8.						

Dog C

Entry #

	Tree Points			+ Points	- Points	Score
1.						
2.						
3.						
4.						
5.						
6.						
7.						
8.						

Handler

Phone #

Dog A Final Score

Signature

If handler leaves cast, note score of each dog and time remaining in hunt.

Dog B Dog C Minutes Remaining

Signature

Handler

Phone #

Dog B Final Score

Signature

If handler leaves cast, note score of each dog and time remaining in hunt.

Dog A Dog C Minutes Remaining

Signature

Handler

Phone #

Dog C Final Score

Signature

If handler leaves cast, note score of each dog and time remaining in hunt.

Dog A Dog B Minutes Remaining

Signature

Points, Ties, & Questions

Tree Points

- 1st 100
- 2nd 50
- 3rd 25

Split Points

- 1st + 2nd 75
- 1st + 2nd + 3rd 60
- 2nd + 3rd 40

TIES

All ties to be broken in the following order.

1. The dog with the most circle points.
2. If still a tie, the dog that has the most plussed first trees.
3. If still a tie, the dog with the least minus points.
4. If still a tie, dogs involved to hunt in sudden death. First dog to receive plus, minus, or circle points, shall end the hunt and determine the winner. Points awarded shall not be reflected on the original score. No more than 15 minutes shall be used. The return deadline shall be extended 15 minutes for this cast only.
5. If still a tie, flip a coin.

SQ Caught on Ground Points

- (1) One dog 100
- (2) Two dogs 70
- (3) Three dogs 55

Procedures for Questioning a Call

#1 BE REASONABLE

Situations not questioned and notated at the time Judge's decision is made WILL NOT BE CONSIDERED.

- 1) Ask for a cast vote. It takes a majority to overturn the judge. If you are still not satisfied and the handler is confident a rule has been misapplied or violated,
- 2) ask the judge to put a question mark on the scorecard.

If the event is being run under a Hunt Director format, a fee is required for a question, to be refunded if the panel rules in favor. That current fee amount is noted on MOH/HD checklist. Any protest related to time or scores must be noted with a question mark.

ACCESS FEIST RUNNING RULES

With your camera on your phone, hover over the QR Code here to access Official UKC Feist running rules.



Times

1 Minute – Treed Dog(s) Requirement

When a dog is declared treed, dog must bark at least once every minute. (If only one dog in cast or one dog remaining in cast, dog must still hold tree for 2 minutes.)

2 Minutes – Tree Closes, Hold Tree

After the two minutes has elapsed, the tree is considered closed, and no other dog may be declared treed on that particular tree.

When a dog is declared treed by the handler, the dog must hold the tree for 2 minutes, unless all dogs are declared treed or handled or hunt time expires. Dog must bark at least once every minute. (If only one dog in cast or one dog remaining in cast, dog must still hold tree for 2 minutes.)

3 Minutes – Pulling Vines Etc.

Dog is scratched for pulling of vines or any action deemed to be interfering with dog(s) for the first 3 minutes of the 5-minute search time. ***When other dogs are declared treed, but have not been handled, the last 2 minutes of search time can be used to pull vines so long as said dogs are not within visual sight of the cast.***

5 Minutes – Search Time

When dog is declared treed, dog must be handled and five minutes may be used to search a tree. A squirrel may not be scored otherwise.

15 Minutes – Not Hunting, Moving Cast, Sudden Death

Dog is scratched for failing to make an attempt to hunt within any 15 consecutive scorecard minutes.

If new ground must be found to finish cast and more than 15 minutes is required or have to move to new area by vehicle, call time out immediately.

No more than 15 minutes shall be used in sudden death to determine a tie score. See tie-breaker #4.

30 Minutes – Delay of Cast, Questioning Score or Placement

Dog is scratched for delaying completion of the cast, after time out was called, and the handler has not returned to the cast.

Any owner or handler questioning a dog's score, or event placement, must do so not later than thirty minutes after the posted deadline to return scorecards

Other Quick Tips

15 Steps

Dogs treeing on separate trees within the 15 steps (45 feet) and only one squirrel is found, it shall be scored as one tree.

When dogs tree.....Squirrel must be in tree dog is on or in a tree within 15 normal steps (45') of tree dog is on.

If dog's tree on separate trees that are over 15 steps (45 feet) apart this will be declared a split tree, and points will be awarded separate. Separate time must be kept on each tree unless all dogs are declared treed. In case of a split tree, the judge will go to the first dog called treed and that tree will be checked first. The dog called treed second; the handler will be allowed to go to the tree and leash his/her dog with judge's permission, unless the cast is already in process of scoring the tree. See Rule 2 (e). Handler is to return to the cast for judging of the other dog's tree unless non-hunting judges is being utilized.

Dogs treeing on separate trees within 15 steps (45 feet) and more than 1 squirrel is found, the second squirrel must be seen in the actual tree that the second dog is treed on for the dog to receive split tree points. Split points can only be awarded if at least one of the other dogs in cast was declared treed before the tree closed and after the 1st dog's squirrel is found.

Dogs treeing on separate trees within the 15 steps (45 feet) and only one squirrel is found, it shall be scored as one tree.

30 Steps

When game is treed in a hole or nest and not seen. Nest or hole must be within 30 steps (90 feet) of tree that dog is treed on to be circled. Trees not containing game, and with no nest or den within 30 steps will be deleted.

Scorecards

Scorecards must be completed in the woods, and no changes can be made later except where a question arises and is noted in the woods.

Handler's signature verifies hunting time, and scores are correct. Any protest related to time or scores must be noted with a question mark.

Any handler failing to sign the scorecard in the woods may have the opportunity to sign upon returning the scorecard to, and in view of, the Hunt Master/HD.